Kickball

- Be a team player
- Have a positive attitude & learn from your mistakes
- Each team tries to score a point by getting a player to home base (via 1st, 2nd, 3rd base)
 - Only one runner can be on base at a time
- To tag a player out: hold ball and tag them or throw at them below the head only!
- Kickers can kick, walk, or strike out
 - Kicked ball must be within bases
 - Walks = four pitches that aren't in strike zone
 - Strike out = three pitches that are not kicked but were pitched within strike zone





Player Positions

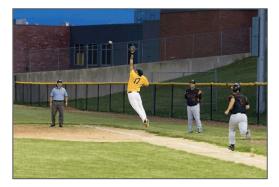
- Have a positive attitude
- Learn from your mistakes
- Do not move until you hear "GO!"
- Move around the field safely
- Be respectful of each other's space



https://en.wikipedia.org/wiki/Baseball_positions

Fielding Game

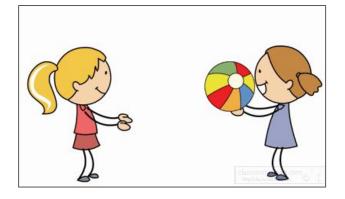
- Do your best & learn from your mistakes
- When fielding, catch the ball and throw it to the person at 1st base waiting to catch the ball
 - Once you throw the ball, go to the end of the line near 1st base
- When catching, start with with one foot touching first base
 - If needed, move to catch the ball then return to the base with the ball and touch the base with your foot again
 - Once you touch the base, drop the ball in the pile by the coach/facilitator
 - Then go to the back of the line and wait to field the ball





Ball Relay

- Be a team player
- Have a positive attitude & learn from your mistakes
- Each team forms a line facing each other
- The goals is to pass/throw the ball from one end of the line to the other as quickly as possible
- Do not start before the count down/whistle
- Everyone in the line needs to hold the ball no skipping!
- The line that gets the ball to the end first wins!



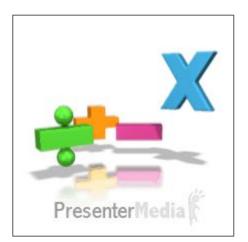
Home Run Derby

- Be a team player and celebrate everyone's effort!
- Have a positive attitude & learn from your mistakes
- The goal is to hit the ball as far as possible and to be in the correct positions on the baseball field
- If the batter hits the ball and an outfielder catches it, the outfielder should throw it back to the pitcher
- Each batter should get 5-6 pitches depending on how many batters are in line and how much time is allocated to the activity
- Once a batter completes their turn, they rotate to the outfield



Numbers Game

- Be a team player
- The goal is to work together to solve a math problem with your team
- You will get a card with a number on it, which is your number for the game
- After being given a math problem, help your group solve the math problem
- Then hold up the card(s) that with the correct number to answer the math problem
- Whoever has the card with the correct number on it then runs and throws the baseball towards the target



Dodgeball

- Be a team player
- Have a positive attitude & learn from your mistakes
- You are out if: 1) you step on or over a sideline or centerline; 2) a thrown live ball hits your body; and 3) you throw a live ball and it is caught by an opponent
- A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead balls, and are ineligible to hit players out
- You can be "resurrected" if a teammate catches a ball (one player resurrects)
- You can only hold a ball for 10 seconds, afterwards, it will be considered dead. Dead balls need to be rolled over immediately to the other team

